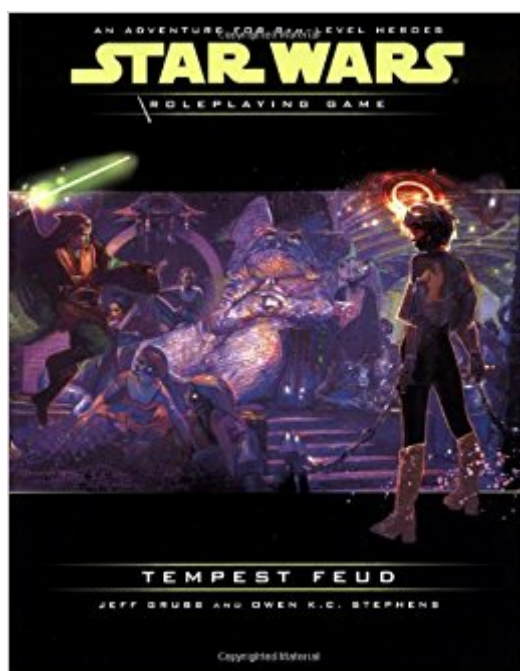


The book was found

Tempest Feud: An Adventure For 9th-Level Heroes (Star Wars Roleplaying Game)



Synopsis

A Threat of Epidemic Proportions A virulent plague sweeps over the planet Endregaad, forcing the Corporate Sector Authority to quarantine the stricken world with a planetwide blockade. A mission of mercy and a desperate search lead heroes to the Hutt homeworld, where they discover an even greater scourge spreading throughout the galaxy. This stand-alone adventure is for 9th-level heroes. • Embroils the heroes in various dealings with the Hutts. • Explores several locations across Hutt space, including Nar Shaddaa, the Smuggler's Moon. • Introduces new Hutt droids and Hutt battle armor. • Features new starships, including one for the heroes--complete with a deckplan. To use this adventure, a Gamemaster also needs the Star Wars Roleplaying Game.

Book Information

Series: Star Wars Roleplaying Game

Paperback: 128 pages

Publisher: Wizards of the Coast (March 2002)

Language: English

ISBN-10: 078692778X

ISBN-13: 978-0786927784

Product Dimensions: 10.8 x 8.4 x 0.3 inches

Shipping Weight: 10.6 ounces

Average Customer Review: 3.2 out of 5 stars 6 customer reviews

Best Sellers Rank: #1,910,151 in Books (See Top 100 in Books) #46 in Books > Science Fiction & Fantasy > Gaming > Other Role-Playing Games > Star Wars

Customer Reviews

Jeff Grubb's recent credits include the D&D(r) accessory Manual of the Planes and the three Ice Age Cycle novels in the Magic: The Gathering(r) world. He lives in Washington state. Owen K. C. Stephens recently helped write the Star Wars Roleplaying Game, the Star Wars Fast-Play Game, and The Rebellion Era Sourcebook. He lives in Oklahoma.

my best friend need it , next day arrive. good memory. This is the first "larger product" in our kitchen collection. Thus far (one week), it is sharp, performs well for chopping and slicing, and has excellent balance and weight. Time will tell how it retains its edge and resharpens. would purchase again.

I loved this adventure. It's well written, original, and manages to capture that Star Wars feel we all

know and love. The side bars dealing with potential outcomes for the characters actions, and suggestions on how to motivate them during the game were extremely well done. While the NPC stats were created for the first d20 Star Wars product, I had no difficulty performing quick conversions. It's still d20, and so most of the skills and abilities presented need no conversion at all. Those that do can quickly be converted by a knowledgeable GM. If you're looking for an interesting published adventure to weave into your campaign, then this is definitely for you.

If you've been running a Star Wars campaign for a while and your players are at the level 8/9 stage, do yourself a favor and buy this adventure. The amount of detail and polish in this adventure is excellent. I'm starting the adventure next session with my group, but having already read through the entire book, I'm very excited about what it will do for my campaign now and for the future. This adventure obviously has a set plot, but the authors wrote it so well that your players will be able to enjoy it regardless of what they choose to do. I'm really impressed by the latitude I can take with it.

I haven't actually run Tempest Feud yet, but I'm preparing to, and so I've gone through the book pretty extensively. Friends, let me say that the previous reviewer is WAY off the mark. This is a huge, BEAUTIFUL adventure that has the potential to keep the players guessing right up until the end. I also like those little "what if" sidebars for those situations when the PCs do something unexpected (or stupid). My only problem with the adventure is that it uses the Original Core Rulebook, and it can therefore be time-consuming to convert all the characters (and believe me there are tons of them) into Revised Rulebook format. In actuality I give this adventure a strong 4, but I am entering a 5 because the previous review just doesn't do this book justice.

I have poured over the adventure material from cover to cover and I LOVE how it is organized. However, all of the contingency plans and interesting NPC's can't save the overall plot of the adventure. It starts out compelling and strong, and ends up circling the intergalactic refresher bowl. The force using Hutt superboss...it was a shame to go through all of the intrigue and well crafted encounters only to face a spice pushing evil force hutt...Did I mention that there is a force using Hutt gangster? If that doesn't make you curl up in the fetal position then you will LOVE this adventure. Otherwise do what I did. Change the story line a bit here and there. Overall, this is a well crafted adventure and worth the sticker price.

This is the most horrible adventure I've ever seen for ANY role playing game ever, and I've been

playing for almost 15 years. I mean come ON! They've got Treants in Star Wars and FORCE USING HUTTS?! WTF?! I mean, this is the worst piece of material for D20 Star Wars. I got it for free, and I feel gipped. It's a real disappointment, because alot of the other stuff for D20 Star Wars is great. Don't get this... get Alien Anthology, or Champions of the Jedi instead. They rock.

[Download to continue reading...](#)

Tempest Feud: An Adventure for 9th-Level Heroes (Star Wars Roleplaying Game) Phasma (Star Wars): Journey to Star Wars: The Last Jedi (Star Wars: Journey to Star Wars: the Last Jedi) Journey to Star Wars: The Force Awakens:Smuggler's Run: A Han Solo Adventure (Star Wars: Journey to Star Wars: the Force Awakens) Star Wars Miniatures Ultimate Missions: Clone Strike: A Star Wars Miniatures Game Product (Star Wars Miniatures Product) Star Wars Miniatures Ultimate Missions: Rebel Storm: A Star Wars Miniatures Game Product (Star Wars Miniatures Product) Aftermath: Star Wars: Journey to Star Wars: The Force Awakens (Star Wars: The Aftermath Trilogy) Journey to Star Wars: The Last Jedi Leia, Princess of Alderaan (Star Wars: Journey to Star Wars: the Last Jedi) Star Wars: Star Wars Character Description Guide (The Ultimate Encyclopedia of Star Wars Characters, Creatures, and Villains) Star Wars: Star Wars Character Description Guide (Empire Strikes Back) (Star Wars Character Encyclopedia Book 1) Star Wars: Star Wars Character Description Guide (Revenge of the Sith) (Star Wars Character Encyclopedia Book 1) Star Wars: Star Wars Character Description Guide (A New Hope) (Star Wars Character Encyclopedia Book 1) Star Wars Galaxy Tiles: A Star Wars Supplement (Star Wars Accessory) Star Wars Jedi Academy: A Star Wars Miniatures Booster Expansion (Star Wars Miniatures Product) The Clone Wars Campaign Guide (Star Wars Roleplaying Game) The Clone Wars: The Crystal Caves of Irum: A Star Wars Miniatures Map Pack (Star Wars Miniatures Product) The Clone Wars: Showdown at Teth Palace: A Star Wars Miniatures Map Pack (Star Wars Miniatures Product) Star Wars Miniatures The Clone Wars: The Attack on Teth: A Star Wars Miniatures Map Pack A Tempest: Based on Shakespeare's 'The Tempest;' Adaptation for a Black Theatre Tempest Revealed (Tempest series Book 3) Tempest Unleashed (Tempest series Book 2)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)